Phonological Awareness

Phoneme Matching   PA. 026

Sound Snacker - Sound Smacker

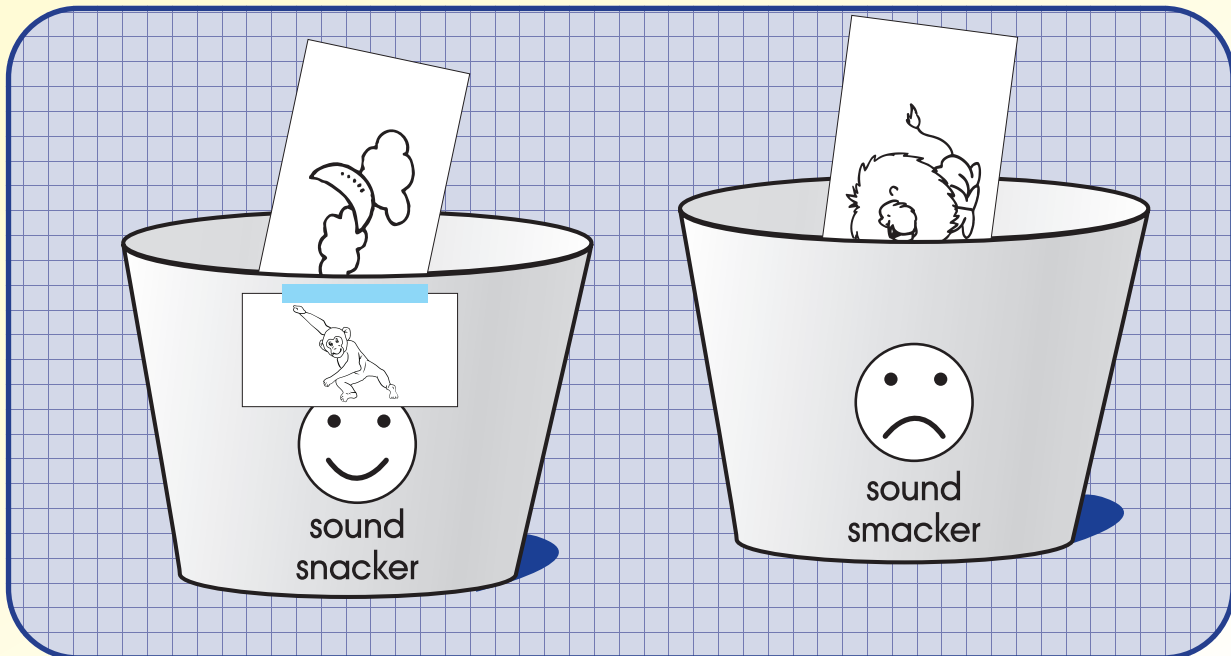## Objective
The student will match initial phonemes in words.

Materials
► Construction paper
  Make two "faces" – one happy and one sad.
  Label the happy face "Sound Snacker" (target sound) and label the sad face "Sound Smacker."
► Two plastic containers, baskets, or trash cans with swinging lids
  Attach a face to the front of each container.
► Initial sound picture cards
  Choose a target picture (e.g.,monkey) and attach it to the "Sound Snacker" container.
► Non-target initial sound picture cards

Activity
Students sort objects by initial sounds into containers.
1. Place the sorting containers and picture cards face down in a stack at the center.
2. Taking turns, students select the top card, name it, and say its intial sound (e.g., "moon, /m/"). Determine if initial sound matches target sound (i.e., /m/).
3. If it matches, place picture card in Sound Snacker container. If it does not match, place in Sound Smacker container.
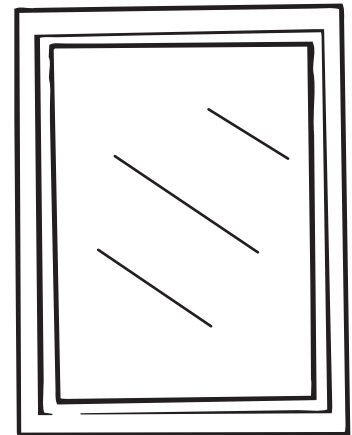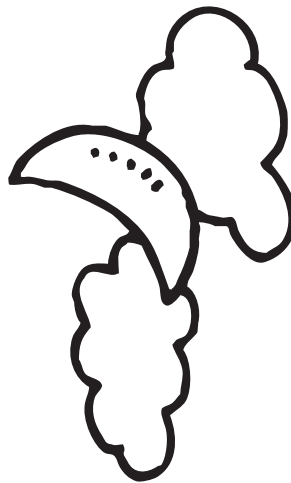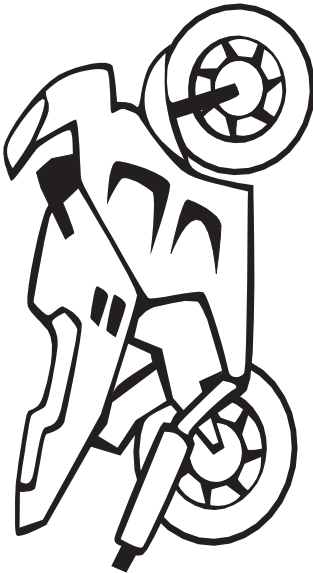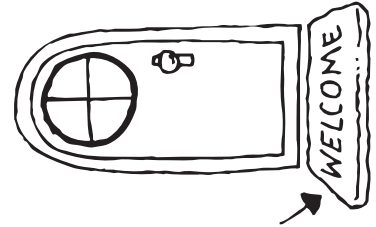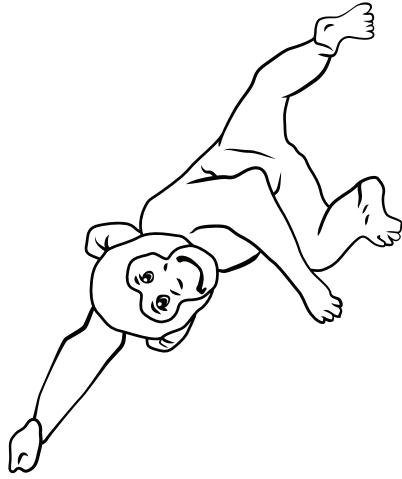4. Continue until all picture cards are sorted.
5. Peer evaluation

Extensions and Adaptations
► Use target and non-target initial sound objects.
► Use final and medial target and non-target sound objects.
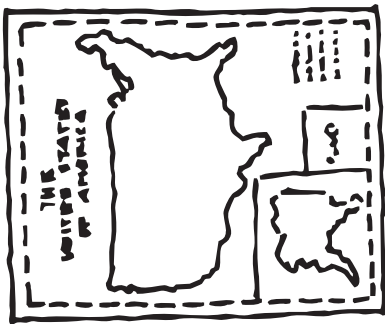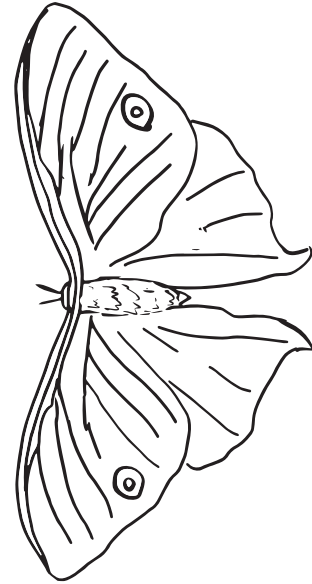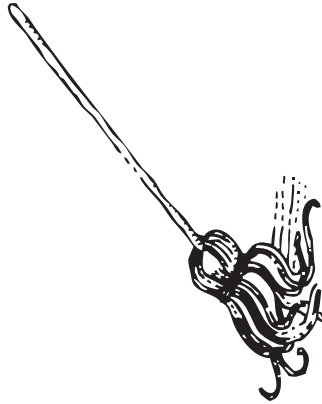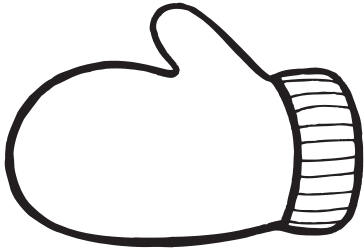► Sort objects that do and do not have the same rime.

initial sound picture cards: monkey, mice, mat, motorcycle, moon, mirror

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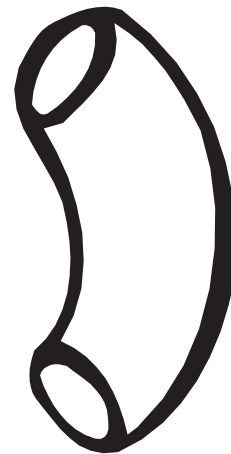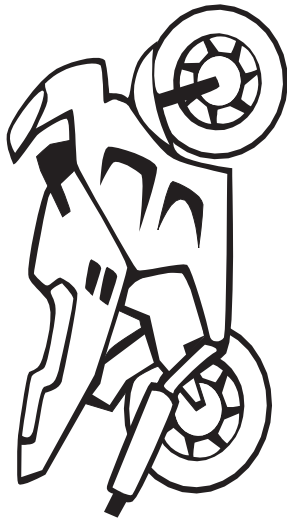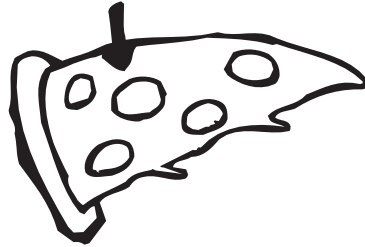initial sound picture cards: mitten, mop, moth, map, moose, milk
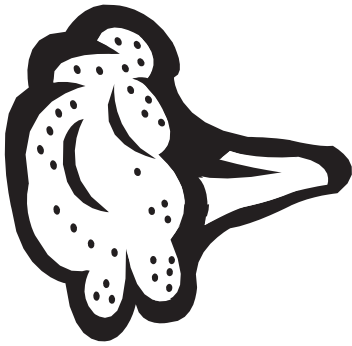
non-target initial sound picture cards: flower, pie, crayon, fox, lion, table

Feed the Animals

syllable picture cards:
cauliflower-4, pepperoni-4, harmonica-4, motorcycle-4, watermelon-4, macaroni-4